











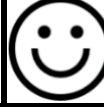















































































Child Program Quality Instrument

Directions: The following statements describe how your program may work. Please pick the smiley face that shows how frequently the following happens in your program. For example, if a statement happens all the time, select the face with the biggest smile for "Always."

	Never 1	Rarely 2	Some- times 3	A lot 4	Always 5
Young people feel safe when they are at the program.					
Adults in this program are good listeners.					
Adults are eager to help young people.					
Young people are willing to help each other.					
The program has rules about what sorts of behaviors are expected.					
Adults treat young people fairly.					
Young people are kind to one another.					
Young people choose the activities they want to do.					
Young people are encouraged to be leaders.					
Young people learn from activities that are challenging.					
Young people learn about different cultures.					
Young people learn new ways to communicate their ideas.					

Guidelines and rules are enforced daily.					
Everyone's family gets invited to come to the program's activities.					
Young people learn about community resources (e.g., libraries, parks and health department).					
Young people contribute to the community by helping others.					
Young people feel accepted.					
Young people feel like they can be themselves.					
Adults get to know young people by interacting with them.	