CYFAR PDTA CENTER

Build Safe Online Learning Environments for Youth

August 11, 2020
12:00 p.m. PDT| 1:00 p.m. MDT| 2:00 p.m. CDT| 3:00 p.m. EDT

Thank you for joining. The webinar will begin soon.

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Your Feedback Is Valued!

After the webinar, please complete a brief survey

Build Safe Online Learning Environments for Youth

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online youth safety

why this topic is so important

Goggles must be worn

PURPOSE

The aim of this session is to teach risk management policies and practices that promote online youth safety.

PRESENTATION POLL

Does your organization have online youth safety policies in place?

- Yes
- No
- Not sure

PRESENTATION POLL

Does your organization offer training on online youth safety?

- Yes
- No
- Not sure

Online risk management = In-person risk management

This Online Youth Safety Policy has been approved by the University of Minnesota Office of the General Counsel.

EXPECTATIONS AND ENGAGEMENT

- Large audience
- 1 hour webinar
- Recorded
- Open-chat for relevant side conversations
- Q & A for presentation questions
- Closed captioning

ONLINE YOUTH SAFETY

- Two adults
- All youth enrolled/registered
- Code of conduct
- Address special needs
- Publicly scheduled - Do not publicly list the connection link. Provide it to members using other media (e.g., email).
- Don't use social media/communication w/out a record

ONLINE YOUTH SAFETY – SET UP

- Choose a suitable platform (e.g. Zoom, Google Meet, Flipgrid)
- Set up the meeting to control access.
    - If using Zoom, secure your meeting; follow these tips for Flipgrid.
    - Disable private chat.
    - Don't enable others to join before the host.
- Select at least one adult to serve as the "producer" to
    - monitor chat, respond to questions, and remove conversations as needed
    - mute/unmute participants
    - share screens
    - turn on closed captioning
- Staff/volunteers(s) must be the last person to leave the meeting to ensure all youth have signed out.

BREAKOUT ROOMS, CHAT AND MORE

- Adults may be in a breakout room with 2 or more youth
- Set expectations for breakout rooms
- Recommended that youth under 12 have parent/guardian present
- Youth should be online in a public space or common living area
- Do not private chat youth
- Promote experiential learning

RECORDING

- In most cases, programs should not be recorded
- Prohibit youth/parents/guardians from recording, unless necessary as a disability accommodation.
- If program staff must record
  - Decide where the recording will be housed, how long it will be kept and who will have access.
  - At the beginning of the session, announce that it is being recorded.
  - Make sure the recording setting does not show the chat box.
  - Youth should only use their first name.

ACCESSIBILITY

- Closed captioning
- Be flexible and safe about location of youth
- Reflect diverse learning styles

PROVIDE ADULT TRAINING

- Basics
- Novice refreshers
- Intermediate and advanced levels
- Record who has been trained
- Build training into your protocols

TIPS

- Conduct dry runs
- Start and finish on time
- State expectations and talk about engagement methods
- Model safety and engagement
- Make safety explicit "we will always have at least 2 adults present"
- Engage with polls, video or other techniques
- Use chat rooms
- Encourage movement (get up and get something)
- Get comfortable with security and other platform features

QUESTIONS AND ANSWERS

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